Concept Overview

After meetings with the steering committee and residents of the community, the design team has proposed several concepts for Polk City based on the goals identified. Below is an outline of the proposed concepts, which correspond to the map:



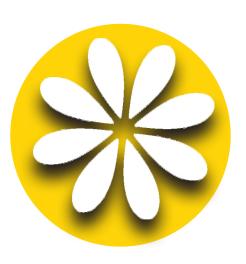
Trail System

Polk City desires to make critical connections to the High Trestle Trail and the Neal Smith Trail. Design proposals provide routing information as well as secondary amenities such as trailheads, cycle tracks, and neighborhood connections.



Way-finding Signage

An attractive and cohesive signage scheme incorporating elements of the existing community identity while enhancing Polk City's visual appearance and accessibility to amenities.



Community Beautification

Improving aesthetics along streets at community entrances and recreation destinations to evoke a sense of identity and enhance the experience of visitors and residents.



Safety

Improving pedestrian safety along streets and trails using creative methods to improve accessibility and provide unique curb appeal throughout Polk City.



Year-round Recreation

Looking at creative ways to use community green space throughout all seasons to further enhance the city's diverse array of recreational activities.





EAL SMITH TRA

Legend

Trail Route

Trail Route

Proposed Recreation

Existing Recreation

Jeffrey L. Bruce & Company LLC

Landscape Architect: Eric Doll PLA, ASLA Interns: Sandeep S Kumar, Zoey Mauck

Sports Complex and Trailhead

Big Creek Technology Campus

NORTHERN TRACE CT

Iowa State University | Trees Forever | Iowa Department of Transportation

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