

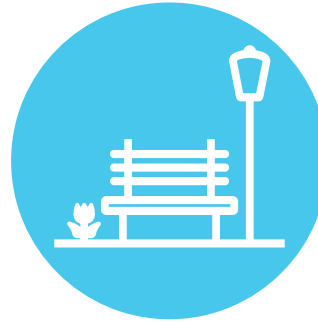



Themes	Broad Goals	Why Change?	What & Where?
Pedestrian Amenities 	<ul style="list-style-type: none"> • Provide safe transportation options • Recreation • Promote healthy lifestyles 	<ul style="list-style-type: none"> • Improve pedestrian safety • Fills a public need 	<ul style="list-style-type: none"> • Bike lanes, B Avenue • Sharred bike lane, SE 4th Street • On-street trail, D Avenue • Trails at Sunset Park
Trails 	<ul style="list-style-type: none"> • Connect to larger trail network • Provide trail amenities to the surrounding community • Improve safety 	<ul style="list-style-type: none"> • Opportunities for economic development • Improve cyclist and pedestrian safety • Eliminate a need to drive to recreation destinations 	<ul style="list-style-type: none"> • North along P19 • HWY 3 west, north along existing RR corridor • West along HWY3, north via the cemetery, The Pits, north to Three Rivers Trail
Community Amenities 	<ul style="list-style-type: none"> • Provide places for activities in the community • Increase community quality of life • Draw people to downtown • Connect and build community relationships • Promote healthy living 	<ul style="list-style-type: none"> • Amenities contribute to improved quality of life • Improves opportunities for physical activity and social interaction • Provides destinations for community activities and events to improve economic development and housing development 	<ul style="list-style-type: none"> • School, ball fields and recreation • City Park, playground, courts,etc. • Downtown vacant lots • Three Rivers Trail • Interpretive signage • On-street bike lanes
Safety and Accessibility 	<ul style="list-style-type: none"> • Improve sidewalks and street lighting • Slow vehicular traffic • Create equitable and accessible spaces 	<ul style="list-style-type: none"> • Improve vehicular/pedestrian crossings • Additional lighting increases on-street trail usage and improves safety • Increases accessibility to public amenities and enhances usership 	<ul style="list-style-type: none"> • HWY 3 traffic corridor enhancements • ADA Play Equipment at City Park • Sidewalks with curb cuts for accessibility throughout town • Street lighting • Pedestrian crossings at existing railroad crossings

Programming Process

The What, Where, & Why meeting is a critical component in the development of a successful project. Setting and prioritizing goals allows us to focus our efforts and resources more effectively to help the community develop a vision for Gilmore City based on its goals.

The design team and Trees Forever facilitators met with the Gilmore City visioning committee to discuss its goals. The steering committee presented its takeaways from previous discussions about the transportation assets and barriers, focus group findings, transportation analysis, and bioregional information.

Using the nominal group method to organize the meeting and discussion, the committee identified goals and values based on information from the assessments. Each committee member shared their reasoning for specific programming needs in an open discussion format.

The landscape architecture team organized programming for Gilmore City using the improvements identified by the committee during the goal-setting meeting, emphasizing areas discussed during focus groups, and the efforts of the Hometown Pride Committee to develop options for feedback from the public during the open house. The chart on the right reflects these major themes and potential project locations as expressed throughout the goal-setting process.



Mural in downtown



Providing input during public open house