

Proposed design concepts in Dysart.



## **Concept Overview**

During the Design Workshop Open House, residents were encouraged to come learn about the Community Visioning process, review the analysis that had been done, and give input on design concepts that were guided by the steering committee. Residents had an opportunity to review all the analysis boards provided by Iowa State University, interact with the design team, and leave feedback on the projects. The open house was an essential part of the process for the design team to better understand and finalize conceptual ideas based on the community's desires.

Residents of all ages expressed interest in a community trail system and had the opportunity to draw the routes they frequent or wish to utilize safely in the form of a walking trail. From this activity, the design team was able to highlight priority sidewalk improvements and the desired route for a designated walking trail.

Developing way-finding signage for Dysart can help residents and visitors find destinations in town, such as the downtown business area or City Park. Additionally, signage can help with "branding" of the community and create a cohesive palette using the same logo and colors for signage.

City Park improvements capitalize on accessibility and circulation. Proposed sidewalks in the park connect to the existing features and provide a smooth, paved surface that creates better access for all users.

Proposed safety enhancements are located at two intersections in town, but the safety techniques could be implemented at other troublesome intersections where drivers and pedestrians have identified issues.

## **RITLAND+KUIPER Landscape Architects**

Landscape Architect: Samantha Price, ASLA Intern: Andrea Fager, Iowa State University Iowa State University | Trees Forever | Iowa Department of Transportation



**Board 7: Connectivity Assessment** 



Board 8a: Community Trail



Board 8b: Community Trail



Board 9: City Park Improvements



Board 10a: Signage & Way-finding



Board 10b: Signage & Way-finding

